

COURSE SYLLABUS

Academic Year: 2020/2021

Identification and characteristics of the course											
Code	5003	63	ECTS Credits		6						
Course title (English)	Audiovisual Communications and Digital Advertising										
Course title (Spanish)	Comunicación Audiovisual y Publicitaria Digital										
Degree programs	Audiovisual Communications and Information and documentation										
Faculty/School	Faculty of Documentation and Communication Sciences										
Semester	2 Course type Compulsory (compulsory/optional)										
Module	Theory and Practice of audiovisual media										
Subject matter	Audiovisual content										
Lecturer/s											
Name		Room	E-mai	Web page							
María García García		1.11	mgargar@unex.es								
Subject Area	Audiovisual communication and advertising										
Department	Information and communication										
Coordinator											
(Only if there is											
more than one											
lecturer)											

Competencies*

- CB2 Students know how to apply their knowledge to their work or vocation in a professional way and possess the competencies that are usually demonstrated through the elaboration and defense of arguments and the resolution of problems within their area of study.
- CB3 Students have the ability to collect and interpret relevant data (usually within their area of study) to make judgments that include a reflection on relevant social, scientific or ethical issues.
- CB4 Students can transmit information, ideas, problems and solutions to both a specialized and non-specialized audience.
- CB5 Students have developed those learning skills necessary to undertake further studies with a high degree of autonomy.
- CG1 Promote critical, analytical and reflective capacity in relation to the audiovisual event, with technical and aesthetic knowledge of the forms, processes and trends of visual communication in our environment

^{*} The sections concerning competencies, course outline, teaching activities, teaching methodology, learning outcomes and assessment methods must conform to those included in the ANECA verified document of the degree program.



- CG3 Provide an exhaustive knowledge of the techniques and processes of audiovisual creation and diffusion in its various phases, as well as the interrelationships between the subjects of audiovisual communication: authors, institutions, companies, media, supports and receivers. This training will enable you to make creative and professional decisions in the field of communication and the management of technological and human resources in companies in the sector.
- CG5 Acquire the necessary skills to work in companies associated with the audiovisual industry and in organizations that demand communication services, plans and strategies
- CT5 Having the ability to generate a solidarity consciousness: ability to generate forms of behavior that go through solidarity respect for the different people and peoples of the planet, equal opportunities and universal accessibility for people with disabilities, the values of a culture of peace, democratic principles and respect for human rights.
- CT7 Have the ability to adequately present the results of work and research, orally or with the help of the media in accordance with the canons of the communication disciplines.
- CT11 Have the ability to work as a team and communicate your own ideas, as well as the ability to integrate into a common project aimed at obtaining results.
- CT15 Have the ability to establish order and method: ability to organize and time tasks, making priority decisions in different communication processes and strategies.
- CT16 Have the ability to transmit information, ideas, problems and solutions to both a specialized and non-specialized audience.
- CE1 Have the capacity and ability to plan and manage resources.
- CE6 Have the ability to apply techniques and processes in the organization and creation of multimedia products
- CE8 Have the ability to fluently write texts, charts or scripts
- CE9 Have the ability to analyze audiovisual stories
- CE16 Have the ability to carry out the technical arrangement of sound and visual materials according to an idea
- CE19 Have the ability to plan communication strategies at the service of the interests of companies, institutions and the media
- CE27 Know, identify and apply resources, elements, methods and procedures of the construction and analysis processes of both linear and non-linear audiovisual stories, including the design, establishment and development of strategies, as well as the applications of communication policies persuasive in audiovisual markets
- CE32 Have the ability to collect and interpret relevant data within the area of study of audiovisual communication, to make judgments that include reflection on relevant issues of a social, scientific or ethical nature

INDO

- CT1 Capacity for analysis and synthesis applied to the management and organization of information.
- CT5 Ability to organize and plan your own work.
- CT6 Ability to work as a team and to integrate into multidisciplinary teams.
- CT8 Critical reasoning in the analysis and evaluation of alternatives.
- CT10 Ability for autonomous learning.
- CT11 Ability to adapt to changes in the environment.
- CT12 Ability to undertake improvements and propose innovations.
- CT13 Management and leadership skills.
- CT14 Ability to generate a solidarity consciousness: ability to generate forms of behavior that go through solidarity respect for the different people and peoples of the



planet, equal opportunities and universal accessibility for people with disabilities, the values of a culture of peace, democratic principles and respect for human rights.

Contents

Course outline*

Audiovisual communication concept in the digital environment and product typology. Advertising concept in the digital environment and typology of advertising creations. Characteristics of Digital and interactive audiovisual products. Characteristics of digital and interactive advertising. Development of audiovisual and advertising products for the Internet.

Course contents

BLOCK 1: DIGITAL COMMUNICATION

Unit 1: Introduction to digital communication.

Origins of interactive advertising

The social web

Interactive and connected audience

Owned media

Paid media

Earned media

Unit 2: Key concepts in a digital communication plan

Research in the digital environment

Main objectives of an online communication campaign

Strategies

KPIs

Metrics of a digital communication campaign

BLOCK 2: OWNED MEDIA

Unit 3: The web

Corporate web

Landing pages

Blogs

Some usability

Unit 4: The content

Inbound marketing

Transmedia

Story telling

Brand content

Write for the web

Unit 5: SEO

Organic and paid search engine positioning

SEO on Facebook and social networks

ASO

Unit 6: Social media

Main platforms

Management and monitoring of social media



BLOCK 3: PAID MEDIA

Unit 7: Paid media

Main objectives in an online advertising campaign

Advertising contracting models

SEM

Digital media advertising

The practical activity will consist of the elaboration of activities typical of a digital communication plan.

Educational activities *											
Student workload (hours per lesson)		Lecture s	Practical sessions				Monitorin g activity	Homewo rk			
Lesson	Total	L	НІ	LAB	COM	SEM	SGT	PS			
1	15	5			4		0.2	26			
2	97	26			5		0.4	26,25			
3	20	7			5		0.4	26,25			
Assessment **	18	2			1		0.5	15			
TOTAL ECTS	150	40			15		1,5	93,5			

L: Lectures (100 students)

HI: Hospital internships (7 students)

LAB: Lab sessions or field practice (15 students)

COM: Computer room or language laboratory practice (30 students)

SEM: Problem-solving classes, seminars or case studies (40 students)

SGT: Scheduled group tutorials (educational monitoring, ECTS type tutorials)

PS: Personal study, individual or group work and reading of bibliography

Teaching Methodology*

Participatory Master Lesson

Explanation and discussion of the contents

Presentation of materials to support the teaching-learning process

Learning workshops

Laboratory practices

Group work

Small group meetings

Individual meetings

Individual study of the student

Problem solving and cases through reflection and analysis

Learning outcomes *

Know the possibilities offered by the new digital interactive audiovisual tools for commercial and institutional communication.

^{**} Insert as many rows as necessary. For instance, you can include one row for a partial exam and another for the final exam.



Provide students with the theoretical and practical knowledge essential to understand the use of digital tools in general, and particularly Web 2.0, for the purposes of advertising communication.

Assessment methods *

CONTINUOUS ASSESSMENT

The evaluation of theoretical contents computes 40% of the final grade. It will consist of a theoretical exam where each student will capture the knowledge acquired. The practical application of knowledge and skills computes 60% of the final grade (continuous assessment). To pass the course, it will be essential to have passed both parts.

Mandatory readings and views will be established, whose knowledge will be subject to corresponding evaluation.

To favor continuous assessment, the teacher will indicate specific individual exercises that will be graded before the exam and that, if they are adequate to the objectives and offer valid results or conclusions, may contribute to a moderate improvement in the final grade for the course.

STUDENTS WITHOUT CONTINUOUS EVALUATION:

"In the calls there will be an alternative final test of a global nature, so that the passing of it means passing the course"

For those students who, due to personal or professional reasons, cannot attend classes regularly, they justify it properly and with the teacher's authorization, a particular evaluation system will be arbitrated.

To pass the subject in this modality, it is essential to pass the final exam consisting of questions to be developed and may include a practical exercise.

Warning about plagiarism.

The reproduction of paragraphs from audit texts other than that of the student (Internet, books, articles, colleagues' work ...) will be considered plagiarism, when the original source from which they come is not cited. If this type of practice is detected, the sanction will consist of the failure of the subject in the corresponding call.

Bibliography (basic and complementary)

Basic

Cavaller, V., Sánchez, S., Codina, L. (2014). Estrategias y gestión de la comunicación online y offline. Barcelona: Editorial UOC.

Del Fresno, M., Marqués, P. (2014). Conectados por redes sociales: Introducción al análisis de redes sociales y casos prácticos. Barcelona: Editorial UOC.

Nuñez, V. (2013). Marketing de contenidos para triunfar en Internet. E-book: http://vilmanunez.com/2013/12/11/e-book-marketing-de-contenidos-para-triunfar-en-internet/

Rojas, P.; Redondo, M. (2014). Cómo preparar un plan de social media marketing, Barcelona, Gestión 2000.



Sanjuán, A.; Quintas, N.; Martínez, S. (2014) Tabvertising: Formatos y estrategias publicitarias en tableta. Barcelona: Editorial UOC

Complementary

Del Santo, O. (2011) Reputación online para todos. 10 lecciones desde la trinchera sobre tu activo más importante. En línea http://www.oscardelsanto.com/reputacion-online-para-tods/

Del Santo, O. y Álvarez, D. (2012): Marketing de atracción 2.0. Cómo conseguir tus objetivos online con el mínimo presupuesto. http://www.bubok.es/libros/211428/Marketing-de-Atraccion-20

De Salas Nestares, Ma Isabel (1999) La comunicación publicitaria Interactiva en Internet. Fundación Universitaria San Pablo CEU, Valencia.

Elosegui, E y Muñoz, G. (2015). Marketing Analytics. Cómo definir y medir una estrategia online. Madrid: Ediciones Anaya Multimedia

Fernández Quijada, D.; Ramos, M. (2014): Tecnologías de la persuasión. Uso de las TIC en publicidad y relaciones públicas, Barcelona, Editorial UOC.

Gómez Vieites, A. y Voloso. Espiñeira, M. (2002): Marketing en internet y en los medios digitales interactivos, Santiago de Compostela: Ediciones Torculo.

Guiu, D. (2013). Marketing de contenidos. En línea http://www.socialetic.com/cms/wp-content/uploads/2013/10/Marketing-de-Contenidos-2013.pdf

Maciá Domene, Fernando y Gosende Grela, Javier. *Marketing online. Estrategias para ganar clientes en internet.* Ediciones Anaya Multimedia

Merodio, J. (2010): Marketing en redes sociales. Mensajes de empresa para gente selectiva. En línea http://www.juanmerodio.com/2010/nuevo-libro-marketing-en-redes-sociales-mensajes-de-empresa-para-gente-selectiva/

Rojas, P. Redondo, M. (2013). Cómo preparar un Plan de Social Media Marketing. En un mundo que ya es 2.0.Ed. Gestión 2000.

Rodríguez Ardura, I. (2002): Marketing.com: marketing y comercio electrónico en la sociedad de la Información, Madrid, Pirámide.

Sanagustín, E. (2013). Marketing de contenidos. Ed. Anaya multimedia.

Sánchez Revilla, M.A. (2002): Glosario de internet, marketing y publicidad, Madrid: Infoadex.

Sarmiento, J.R. (2015). Marketing de relaciones: Aproximación a las relaciones virtuales. Dykinson

Otros recursos

Manifiesto Cluetrain: http://www.cluetrain.com/

Interactive Advertising Bureau IAB. Libros Blancos http://www.iabspain.net/librosblancos (PDF de acceso gratuito)



Varios Autores Claves del Nuevo Marketing (eBook de acceso gratuito). Ed. Bubok Publishing, 2009. http://www.clavesdelnuevomarketing.com

ANETCOM Estrategias de marketing digital para pymes. (PDF de acceso gratuito).

Enrique Dans Todo va a cambiar (Versión Social)

Juan Freire y Antoni Gutiérrez Rubí 32 Tendencias de cambio 2010-2020 (ebook), 2010

Asociación Española de la Economía Digital (adigital). Libro blanco del comercio digital. 2011 (PDF de acceso gratuito).

Documental "The naked Brand"

www.marketingdirecto.com

Other resources and complementary materials

The course has a classroom on the Virtual Campus of the University of Extremadura where the main digital resources (topics, presentations, questionnaires, case studies, etc.) are included for the correct monitoring of the same